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Cost-Sensitive Self-training

Yuanyuan Guo¹, Harry Zhang¹, Bruce Spencer²

 Faculty of Computer Science, University of New Brunswick P.O. Box 4400, Fredericton, NB, Canada E3B 5A3 {yuanyuan.guo, hzhang}@unb.ca
 National Research Council Canada Fredericton, NB, Canada, E3B 9W4 Bruce.Spencer@nrc-cnrc.gc.ca

Abstract. In some real-world applications, it is time-consuming or expensive to collect much labeled data, while unlabeled data is easier to obtain. Many semi-supervised learning methods have been proposed to deal with this problem by utilizing the unlabeled data. On the other hand, on some datasets, misclassifying different classes causes different costs, which challenges the common assumption in classification that classes have the same misclassification cost. For example, misclassifying a fraud as a legitimate transaction could be more serious than misclassifying a legitimate transaction as fraudulent. In this paper, we propose a cost-sensitive self-training method (CS-ST) to improve the performance of Naive Bayes when labeled instances are scarce and different misclassification errors are associated with different costs. CS-ST incorporates the misclassification costs into the learning process of self-training, and approximately estimates the misclassification error to help select unlabeled instances. Experiments on 13 UCI datasets and three text datasets show that, in terms of the total misclassification cost and the number of correctly classified instances with higher costs, CS-ST has better performance than the self-training method and the base classifier learned from the original labeled data only.

Keywords: self-training, cost-sensitive, Naive Bayes.

1 Introduction

In some real-world machine learning applications, the labeled data may be time-consuming or expensive to collect, while the unlabeled data is relatively easy to obtain. Learning classifiers based on a small number of labeled instances may not result in good performance. Hence, researchers have utilized the information contained in the large amount of unlabeled data to learn better classifiers. Semi-supervised learning is one method to deal with the problem of insufficient labeled data [3] [20]. Commonly used semi-supervised learning methods include generative models, self-training, co-training, semi-supervised support vector machines, and graph-based methods. The general idea of self-training [19] is to iteratively select a certain number of unlabeled instances according to a given criterion

and use those selected instances (together with predicted labels) to expand the training data to build a new classifier. A commonly used selection criterion is to select the unlabeled instances having high prediction confidence. Some other selection criteria are applied in self-training such as active learning that selects the most informative unlabeled instances to ask their true labels from experts [13] and the adapted Value Difference Metric method that does not depend on the class prediction probabilities [17]. In [8], a data editing method is used in self-training to remove the mislabeled self-labeled instances. In [7], it points out that the original labeled data are more reliable than the self-labeled data, and an ISBOLD selection strategy is applied to roughly prevent possible performance degradation in self-training and co-training.

On the other hand, misclassifying different classes relate to different costs. For example, in cancer diagnosis, the cost of wrongly classifying a person who has cancer to be healthy is much higher than the cost of misclassifying a healthy person to be cancerous. This kind of problem is called cost-sensitive learning. As described in [6], the objective of cost-sensitive learning is to find the optimum classification, that is, to classify each instance x as the class label i that has the smallest value of conditional risk computed by the following equation:

$$L(i|x) = \sum_{j} P(j|x)C(i,j)$$
(1)

The conditional risk L(i|x) is the expected cost of predicting instance x to belong to class i, where P(j|x) is the prediction probability of belonging to class j given the instance x, C(i,j) is the cost of misclassifying an instance of class j as an instance of class i. C(i,j) is 0 if i is equal to j. A common measure to evaluate the performance of a cost-sensitive learning method is the total cost, computed by the sum of misclassification costs for each class on a given testing dataset. Another measure is the average misclassification cost, computed by dividing the total cost by the number of instances in the testing dataset.

In supervised learning scenario, many techniques, including sampling, ensembles, and thresholding, have been proposed to deal with the cost-sensitive learning problem [2, 4, 6, 11, 15]. When semi-supervised learning meets different misclassification costs, it becomes more complicated due to the insufficiency of labeled training data. A few papers have considered using unlabeled data in cost-sensitive learning. In [14], a decision tree classifier with smoothing is used as the underlying classifier. An EM procedure is applied to iteratively assign labels to the unlabeled instances and learn the classifier on the combination of the labeled data and the updated unlabeled data. When assigning labels to the unlabeled data, the estimated "optimum" label with the smallest conditional risk is assigned to an unlabeled instance, and the corresponding conditional risk is normalized and used as the weight of the unlabeled instance. In [9], a C4SVM algorithm is presented, which incorporates misclassification costs into the optimization function of a semi-supervised SVM using label means. Active learning is applied on cost-sensitive learning and semi-supervised learning as well [5,10,12]. In [12], misclassification costs are added into the loss function of active learning to pick the most informative unlabeled instance and then labels are inquired

from experts. In [10], in each iteration, uncertainty sampling is used to select unlabeled instances, then a cost-sensitive classifier is built on the expanded labeled data and all unlabeled instances with assigned labels. Donmez and Carbonell [5] also use active learning method but propose a method to learn from multiple imperfect oracles. The active learning methods require interaction with experts, which might be difficult to apply if experts are not available.

In this paper, we focus on utilizing unlabeled data to deal with different misclassification costs when Naive Bayes classifier is used as the base classifier in self-training process. The proposed cost-sensitive self-training algorithm is denoted as CS-ST. Expected cost is considered both when assigning labels and also when selecting unlabeled instances to expand the training set. Moreover, in each iteration, the average cost of the classifier is approximated on the original labeled data to decide whether the selected unlabeled instances will be added to the training set in the next iteration. CS-ST is compared with the self-training method (SelfTrain) and the classifier learned on the original labeled data only (SL) that do not consider misclassification costs in the training process. Binary datasets are used for performance comparison. The results on 13 UCI datasets and three text datasets show that, CS-ST generally gets lower misclassification costs than the SelfTrain method and the SL method. Results also demonstrate that CS-ST can correctly classify more instances from the class of higher cost than those two methods do.

The rest of the paper is organized as follows. The new algorithm, CS-ST, is described in Section 2. Section 3 demonstrates the experiments and result analysis. Finally, Section 4 concludes and discusses future work.

2 A Cost-Sensitive Self-training algorithm

In standard self-training [10], initially, a classifier is built on the original labeled data L_0 . Then it iterates as follows: firstly, the classifier is used to predict labels for the unlabeled instances in the unlabeled dataset U; then a number of instances for which the current classifier has high prediction confidence are labeled and moved to enlarge the labeled data L, and a new classifier is built on L.

In this section, a new cost-sensitive self-training method CS-ST is presented. Here we focus on datasets with binary class. The main idea of CS-ST is to consider the expected cost when selecting and labeling the unlabeled instances so as to adapt the self-training algorithm to cost-sensitive learning problems. The degree of change of the average misclassification cost is used as a further selection criterion to decide whether to add the selected instances into the training data.

To clearly illustrate the idea, a cost matrix for binary-class datasets is shown in Fig. 1. The class with lower misclassification cost is represented as positive (P), and the class with higher misclassification cost as negative (N). "CFP" is the cost of wrongly classifying a negative instance to be positive. "CFN" is the cost of misclassifying a positive instance to be negative. "CTP" and "CTN" are the costs of correctly classifying a positive instance and a negative instance,

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respectively. Usually, CTP=CTN=0. We set CFN=1 and CFP>1 because misclassifying a negative instance is associated with a larger cost. The average misclassification cost on a testing dataset with m instances can be formulated as: $AC=\sum_{i=1}^m C(predicted class_i, actual class_i)/m$, where $predicted class_i$ and $actual class_i$ are the predicted class label and the actual class label of the i-th testing instance, respectively.

	1	Predicted class	
	Ī	P	N
Actual class	Р	СТР	CFN
	N	CFP	CTN

Fig. 1: Cost matrix for binary-class datasets

Input: labeled data L_0 and unlabeled data U.

Output: a cost-sensitive classifier.

- 1. Set the iteration counter t to 0.
- 2. Build a Naive Bayes classifier C_0 on the labeled data L_0 only.
- 3. Compute AC_t
- 4. While the stopping criteria are not satisfied,
 - (a) Select m unlabeled instances from U_t that classifier C_t has the smallest expected cost.
 - (b) Assign each selected unlabeled instance an "optimum" label with the smallest the conditional risk computed by Equation 1.
 - (c) Form L_{t+1} as the union of L_t and the selected instances.
 - (d) Form U_{t+1} by deleting the selected instances from U_t .
 - (e) Build a Naive Bayes classifier C_{t+1} on L_{t+1} .
 - (f) Compute AC_{t+1} .
 - (g) If $\widetilde{AC}_{t+1} > \widetilde{AC}_t$, $L_{t+1} = L_t$ and $C_{t+1} = C_t$.
 - (h) Increase t by 1.
- 5. Return the final classifier.

Fig. 2: CS-ST Algorithm

The algorithm is given in Figure 2. Initially, a Naive Bayes classifier C_0 is learned from L_0 . In iteration t, L_t is updated and a new Naive Bayes classifier C_t is built from L_t . The unlabeled instances are selected and labeled according to the expected costs. The change of the average misclassification cost is used to

further decide whether to use the selected instances to expand the training data. Since the real labels of the unlabeled data are unknown to the algorithm, it is not feasible to compute the actual misclassification cost of the each classifier in each iteration. Therefore, we estimate the average misclassification cost of C_t on a small dataset with real labels (L_0) in iteration t, denoted as $\widetilde{AC_t}$. $\widetilde{AC_0}$ is the average misclassification cost of C_0 computed from L_0 . The stopping criterion is that the maximum number of iterations is reached or there is no unlabeled instances left in U.

Compared to the standard self-training, the misclassification cost is considered in three places:

- Selection (step 4(a)): after current classifier C_t produces the prediction probability for each unlabeled instance, the conditional risk is computed using Equation 1. The m unlabeled instances with the smallest expected cost will be selected.
- Labeling (step 4(b)): for each of the m selected instance, assign it the "optimum" class that has the smallest expected cost.
- Whether to accept the m instances to expand the labeled data in the next iteration (steps 4(e-f)): if $\widetilde{AC}_{t+1} > \widetilde{AC}_t$, discard the m selected instances; otherwise, use them in the next iteration.

3 Experiments and Results

In this section, CS-ST is compared with following approaches:

- (1) **SelfTrain** it is the standard self-training method using Naive Bayes as the base classifier.
- (2) SL it is a Naive Bayes classifier trained on the original labeled data only.

For each method, after the classifier is built, testing instances are assigned labels according to the predicted probabilities of the classifier, and the average misclassification cost is computed thereafter based on the number of misclassified instances and the corresponding costs.

3.1 Datasets

Two kinds of datasets are used to compare the performance of the methods. The first set is 13 datasets that appear in many papers about cost-sensitive learning [4] [15] [5] [14] [16]. They can be downloaded from UCI repository [1]. In our experiments, the datasets are pre-processed in Weka [18]. Missing values are replaced by the "ReplaceMissing" filter. Numeric values are discretized by the ten-bin discretization filter. The dataset "hypothyroid" is changed to a binary class dataset by selecting the two most frequent class values. The second set is three text datasets "oho", "oh5", and "oh10" that are used in Qin [14].

To be consistent, the order of class values in some datasets are changed so that the majority (positive) class is the first class value while the minority

Dataset	Size	#Attr	#Pos	#Neg	%Neg	#Pos/#Neg
breast-cancer	286	10	201	85	29.72%	2.4
breast-w	699	10	458	241	34.48%	1.9
bupa	345	7	200	145	42.03%	1.4
clean1	476	167	269	207	43.49%	1.3
credit-g	1000	21	700	300	30.00%	2.3
hypothyroid	3675	30	3481	194	5.28%	17.9
kr-vs-kp	3196	37	1669	1527	47.78%	1.1
pima-indians	768	9	500	268	34.90%	1.9
sick	3772	30	3541	231	6.12%	15.3
tic-tac-toe	958	10	626	332	34.66%	1.9
vote	435	17	267	168	38.62%	1.6
wdbc	569	31	357	212	37.26%	1.7
spambase	4601	58	2788	1813	39.40%	1.5
oh0	1003	3183	809	194	19.34%	4.2
oh5	918	3013	769	149	16.23%	5.2
oh10	1050	3239	885	165	15.71%	5.4

Table 1: Experimental Datasets

(negative) class is the second class value. The modified datasets include "tic-tactoe", "bupa", "breast-cancer", "breast-w", and "vote".

The details of the data sets are displayed in Table 1. "#Attr" is the number of attributes in each dataset. Columns "#Pos" and "#Neg" show the number of instances belong to positive class and negative class, respectively, in each dataset. Column "%Neg" depicts the percentage of negative instances in each dataset. And column "#Pos/#Neg" is the ratio of positive instances to negative instances in each dataset.

3.2 Experimental settings

On each dataset, ten runs of five-fold cross-validation are conducted and the average results are reported. The labeled percentage l% is set to be 1%. Hence, in each fold, 20% data is kept as the testing set, and the other 80% data is then randomly split into labeled data L_0 (1% of the 80% data) and unlabeled data U (99% of the 80% data). The class distribution in the labeled data is kept the same as that in the whole dataset.

We implemented CS-ST and self-training in Weka, and utilized the code for NaiveBayes and NaiveBayesMultinomial in Weka. For the 13 UCI datasets, NaiveBayes is used as the base classifier in all the methods. For the three text datasets, NaiveBayesMultinomial classifier is used as the base classifier because it is suitable for dealing with text datasets.

The cost of misclassifying a negative instance to be positive (CFP) is set to 2, 5, and 10, respectively, in some cost-sensitive papers [4] [9] [16]. In our experiments, the same values are set to CFP to observe the performance of the three methods in different situations. The average misclassification cost is used as the performance measurement.

Table 2: Average results of the average misclassification cost on 13 UCI datasets (a) CFP=2

Dataset	CS-ST	SelfTrain	SL
breast-cancer	0.54 ± 0.15	0.53 ± 0.16	0.57 ± 0.12
breast-w	0.03 ± 0.01	0.03 ± 0.01	0.22 ± 0.06 •
bupa	0.69 ± 0.12	0.70 ± 0.11	0.72 ± 0.13
clean1	0.70 ± 0.10	0.68 ± 0.15	0.67 ± 0.12
credit-g	0.57 ± 0.05	0.56 ± 0.05	0.58 ± 0.04
hypothyroid	0.17 ± 0.03	0.17 ± 0.01	$0.11 \pm 0.00 \circ$
kr-vs-kp	0.50 ± 0.11	$0.73 \pm 0.03 \bullet$	0.44 ± 0.08
pima-indians	0.51 ± 0.12	0.51 ± 0.12	0.61 ± 0.06
sick	0.13 ± 0.06	0.15 ± 0.06	0.12 ± 0.00
tic-tac-toe	0.65 ± 0.08	0.64 ± 0.10	0.60 ± 0.08
vote		0.19 ± 0.16	0.18 ± 0.12
wdbc	0.14 ± 0.17	0.13 ± 0.16	$0.33 \pm 0.09 \bullet$
spambase	0.28 ± 0.03	0.29 ± 0.11	$0.78 \pm 0.01 \bullet$
Mean	0.39	0.41	0.46
CS-ST: w/t/l	-	1/12/0	3/9/1

(b) CFP=5

Dataset	CS-ST	SelfTrain	SL
breast-cancer	0.97 ± 0.30	1.04 ± 0.30	$1.16 \pm 0.20 \bullet$
breast-w	0.04 ± 0.03	0.04 ± 0.02	$0.52 \pm 0.15 \bullet$
bupa	1.16 ± 0.34	1.29 ± 0.31 •	1.43 ± 0.40 •
clean1	1.32 ± 0.29	1.24 ± 0.43	1.32 ± 0.35
credit-g	1.13 ± 0.13	1.18 ± 0.10 •	$1.35 \pm 0.11 \bullet$
hypothyroid	0.33 ± 0.03	0.33 ± 0.01	$0.26 \pm 0.00 \circ$
kr-vs-kp	0.88 ± 0.24	$1.44 \pm 0.08 \bullet$	0.92 ± 0.21
pima-indians	0.95 ± 0.27	1.00 ± 0.25	$1.38 \pm 0.15 \bullet$
sick	0.21 ± 0.12	0.28 ± 0.11 •	0.31 ± 0.00 •
tic-tac-toe	1.24 ± 0.20	1.30 ± 0.21	1.18 ± 0.19
vote	0.31 ± 0.21	0.36 ± 0.31	0.29 ± 0.25
wdbc	0.24 ± 0.32	0.21 ± 0.31	0.77 ± 0.24 •
spambase	0.55 ± 0.06	$0.63 \pm 0.23 \bullet$	$1.94 \pm 0.03 \bullet$
Mean	0.72	0.80	0.99
CS-ST: w/t/l	-	5/8/0	8/4/1

(c) CFP=10

Dataset	CS-ST	SelfTrain	SL
breast-cancer	1.58 ± 0.56	$1.88 \pm 0.55 \bullet$	$2.14 \pm 0.41 \bullet$
breast-w	0.07 ± 0.05	0.06 ± 0.04	$1.04 \pm 0.30 \bullet$
bupa2	1.80 ± 0.59	2.28 ± 0.64 •	$2.62 \pm 0.87 \bullet$
clean1	2.36 ± 0.63	2.18 ± 0.89	2.39 ± 0.76
credit-g	1.99 ± 0.25	$2.20 \pm 0.19 \bullet$	$2.62 \pm 0.25 \bullet$
hypothyroid	0.57 ± 0.04	0.58 ± 0.02	0.53 ± 0.01 \circ
kr-vs-kp	1.53 ± 0.44	$2.62 \pm 0.15 \bullet$	$1.70 \pm 0.44 \bullet$
pima-indians	1.51 ± 0.52	$1.82 \pm 0.48 \bullet$	$2.67 \pm 0.31 \bullet$
sick	0.33 ± 0.23	$0.51 \pm 0.19 \bullet$	$0.61 \pm 0.01 \bullet$
tic-tac-toe	2.17 ± 0.42	$2.40 \pm 0.41 \bullet$	2.15 ± 0.41
vote	0.45 ± 0.23	$0.64 \pm 0.58 \bullet$	0.49 ± 0.46
wdbc	0.40 ± 0.58	0.34 ± 0.57	$1.51 \pm 0.49 \bullet$
spambase	1.00 ± 0.14	$1.18 \pm 0.43 \bullet$	$3.88 \pm 0.06 \bullet$
Mean	1.21	1.44	1.87
CS-ST: w/t/l	-	9/4/0	9/3/1

3.3 Results on 13 UCI datasets

Comparison results of the methods when using different CFP values are shown in the sub-tables of Table 2. Each value in front of " \pm " is the average value of the average misclassification costs computed in the ten runs of five-fold cross-validation, followed by the corresponding standard deviation after " \pm ". Row "Mean" depicts the mean value of the average misclassification cost computed over all the datasets of the corresponding column. Row "CS-ST: w/t/l" represents that CS-ST wins on w datasets (marked by \bullet), ties on t datasets, and loses on t datasets (marked by \bullet) against the corresponding method, under a two-tailed pair-wise t-test at 95% significance level. Please note that, lower average cost implies better performance.

It can be seen that, CS-ST always gets smaller average misclassification cost than **SelfTrain** when CFP changes from 2 to 10. It significantly outperforms self-train on nine datasets when CFP is 10. Moreover, CS-ST generally obtain much smaller average cost than **SL** except on the "hypothyroid" dataset. The advantage of CS-ST over **SL** is more obvious when CFP is 5 and 10.

To compare the classifiers's ability to identify negative instances, the comparison results on True Negative Rate (TNR) are shown in Table 3. TNR is the ratio of the number of correctly classified negative instances over the total number of negative instances. Higher TNR means that the classifier can identify more negative instances, which is beneficial to reduce the misclassifying cost. Because **SelfTrain** does not consider misclassification cost during classifier learning process, the classifier is the same when CFP changes and hence TNR values are not affected by using different CFP values. The situation is the same for **SL**.It can be observed from the table that, when CFP is small, CS-ST can win the other two methods on three or nine datasets while lose on two or one datasets. However, when CFP is 5 or 10, CS-ST significantly outperforms **SelfTrain** and **SL** on nine or ten datasets in terms of TNR.

To summarize the analysis, on the 13 UCI datasets, CS-ST generally has much better performance than **SelfTrain** and **SL** on most of the datasets concerning the average misclassification cost and the true negative rate, when CFP is 2, 5 or 10.

3.4 Results on three text datasets

In [14], compared to a decision tree classifier built on the labeled data only and a direct-EM method, the presented method CS-EM shows better average misclassification cost only on " $oh\theta$ " while obtaining similar results on 'oh5" and " $oh1\theta$ ", when different CFP values are used. Here, we use the three text datasets to examine the performance of CS-ST. The comparison results on the average misclassification cost are shown in Table 4, when CFP is 2, 5, and 10, respectively.

It can be observed that, when CFP is 2, CS-ST significantly outperforms **SelfTrain** on all the three dataset. When CFP is larger, CS-ST significantly outperforms **SelfTrain** on one to two datasets, while having equal performance

Table 3: Average results of True Negative Rate on 13 UCI datasets (a) CFP=2

Dataset	CS-ST	SelfTrain	SL
breast-cancer	0.46 ± 0.18	0.44 ± 0.17	$0.34 \pm 0.15 \bullet$
breast-w	0.99 ± 0.01	0.99 ± 0.01	0.70 ± 0.09 •
bupa	0.56 ± 0.16	0.53 ± 0.16	0.43 ± 0.23 •
clean1	0.51 ± 0.16	$0.57 \pm 0.22 \circ$	0.50 ± 0.19
credit-g	0.32 ± 0.08	0.32 ± 0.06	$0.15 \pm 0.09 \bullet$
hypothyroid	0.06 ± 0.07	0.03 ± 0.03 •	0.00 ± 0.01 •
kr-vs-kp	0.69 ± 0.09	0.51 ± 0.03 •	0.67 ± 0.10
pima-indians	0.55 ± 0.13	0.53 ± 0.13	0.26 ± 0.10 •
sick	0.49 ± 0.34	$0.25 \pm 0.28 \bullet$	0.00 ± 0.01 •
tic-tac-toe	0.38 ± 0.12	0.37 ± 0.12	0.44 ± 0.13 o
vote	0.89 ± 0.07	0.86 ± 0.14	0.90 ± 0.11
wdbc	0.91 ± 0.14	0.93 ± 0.14 o	0.60 ± 0.14 •
spambase	0.74 ± 0.04	0.72 ± 0.10	0.02 ± 0.01 •
Mean	0.58	0.54	0.39
CS-ST: w/t/l	-	3/8/2	9/3/1

(b) CFP=5

Dataset	CS-ST	SelfTrain	SL
breast-cancer	0.50 ± 0.17	0.44 ±0.17 •	0.34 ±0.15 •
breast-w	0.99 ± 0.01	0.99 ± 0.01	0.70 ±0.09 •
bupa	0.62 ± 0.18	0.53 ±0.16 •	0.43 ±0.23 •
clean1	0.52 ± 0.15	0.57 ± 0.22	0.50 ± 0.19
credit-g	0.38 ± 0.09	0.32 ±0.06 •	0.15 ±0.09 •
hypothyroid	0.06 ± 0.08	0.03 ±0.03 •	0.00 ±0.01 •
kr-vs-kp	0.73 ± 0.10	$0.51 \pm 0.03 \bullet$	0.67 ±0.10 •
pima-indians	0.58 ± 0.14	0.53 ±0.13 •	0.26 ±0.10 •
sick	0.55 ± 0.35	0.25 ±0.28 •	0.00 ±0.01 •
tic-tac-toe	0.42 ± 0.12	0.37 ±0.12 •	0.44 ± 0.13
vote	0.88 ± 0.11	0.86 ± 0.14	0.90 ± 0.11
wdbc	0.91 ± 0.14	0.93 ± 0.14	0.60 ±0.14 •
spambase	0.77 ± 0.04	$0.72 \pm 0.10 \bullet$	0.02 ±0.01 •
Mean	0.61	0.54	0.39
CS-ST: w/t/l	-	9/4/0	10/3/0

(c) CFP=10

Dataset	CS-ST	SelfTrain	SL
breast-cancer	0.56 ± 0.18	0.44 ±0.17 •	0.34 ±0.15 •
breast-w	0.99 ± 0.01	0.99 ± 0.01	0.70 ±0.09 •
bupa	0.66 ± 0.15	0.53 ±0.16 •	0.43 ±0.23 •
clean1	0.52 ± 0.15	0.57 ± 0.22	0.50 ± 0.19
credit-g	0.41 ± 0.09	0.32 ±0.06 •	0.15 ±0.09 •
hypothyroid	0.07 ± 0.09	0.03 ±0.03 •	0.00 ±0.01 •
kr-vs-kp	0.73 ± 0.09	0.51 ±0.03 •	0.67 ±0.10 •
pima-indians	0.64 ± 0.14	$0.53 \pm 0.13 \bullet$	0.26 ±0.10 •
sick	0.60 ± 0.35	$0.25 \pm 0.28 \bullet$	0.00 ±0.01 •
tic-tac-toe	0.45 ± 0.13	0.37 ±0.12 •	0.44 ± 0.13
vote	0.91 ± 0.06	$0.86 \pm 0.14 \bullet$	0.90 ± 0.11
wdbc	0.91 ± 0.14	0.93 ± 0.14	0.60 ±0.14 •
spambase	0.77 ± 0.04	$0.72 \pm 0.10 \bullet$	0.02 ±0.01 •
Mean	0.63	0.54	0.39
CS-ST: w/t/l	-	10/3/0	10/3/0

Table 4: Average results of the average misclassification cost on three text datasets

(a) CFP=2

Dataset	CS-ST	SelfTrain	SL
oh0	0.08 ± 0.08	$0.23 \pm 0.11 \bullet$	0.21 ± 0.06 •
oh5	0.37 ± 0.22	$0.49 \pm 0.11 \bullet$	$0.30 \pm 0.08 \circ$
oh10	0.26 ± 0.09	$0.30 \pm 0.08 \bullet$	0.27 ± 0.05
Mean	0.24	0.34	0.26
CS-ST:w/t/l	-	3/0/0	1/1/1

(b)
$$CFP=5$$

Dataset			SL
oh0	0.12 ± 0.15	$0.28 \pm 0.16 \bullet$	$0.38 \pm 0.15 \bullet$
		$0.69 \pm 0.22 \bullet$	
oh10	0.31 ± 0.19	0.35 ± 0.18	$0.54 \pm 0.14 \bullet$
Mean	0.33	0.44	0.50
CS-ST:w/t/l	-	2/1/0	2/1/0

(c)
$$CFP=10$$

Dataset		SelfTrain	SL
oh0	0.19 ± 0.27	$0.36 \pm 0.28 \bullet$	$0.64 \pm 0.31 \bullet$
oh5	0.88 ± 0.67	1.00 ± 0.44	1.04 ± 0.27
oh10	0.40 ± 0.37	0.42 ± 0.36	$1.00 \pm 0.29 \bullet$
Mean	0.49	0.60	0.89
CS-ST:w/t/l	-	1/2/0	2/1/0

on the other datasets. While CS-ST wins on one dataset and loses on one dataset over \mathbf{SL} when CFP is 2, the former significantly outperforms the latter on two datasets and ties on one dataset when CFP is 5 and 10. In other words, when CFP is larger, CS-ST can have more effect to reduce the misclassification cost than the other two methods.

In each row, the lowest average misclassification cost obtained on the dataset is shown in bold font. It is observed that, CS-ST generally obtains the lowest average misclassification cost among the four methods except on "oh5" when CFP is 2. Moreover, CS-ST has much lower mean values on the three datasets than the other two methods. The difference is more obvious when CFP is 10.

Therefore, on the three text datasets, CS-ST also generally outperforms **Self-Train** and **SL** on the average misclassification cost when CFP is 2, 5 or 10. The superior performance is obviously observed when CFP is larger.

4 Conclusions and Future Work

In this paper, we present a cost-sensitive self-training method CS-ST to deal with the situation that the number of labeled data is small and different misclassification errors incur different costs. Naive Bayes is used as the underlying classifier. The expected cost is considered when selecting and labeling unlabeled

instances in each iteration of self-training. In order to prevent possible performance degradation, the change of performance on average misclassification cost on the original labeled data is applied to decide whether to add the selected instances to expand the training data. Our experimental results on 13 UCI datasets and three text datasets show that, with different misclassification costs, CS-ST generally outperforms two base methods in terms of the average misclassification cost and the true negative rate. The advantage of CS-ST is more obvious when the misclassification cost increases.

In the future, we will try ensemble learning, sampling, or threshold strategies in semi-supervised learning to further improve the performance on average cost on the UCI datasets. The method may also be extended to apply on multi-class datasets.

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